

PERSONAL INFORMATION

Nationality: German
Resident of: Germany
PR: Canada

WORK EXPERIENCE

- 06.2016 - Present:** **Lead FX TD at MPC - Justice League, The Mummy, xXx: Return of Xander Cage**
RBD / Fire / Smoke / Dust / Various particle based FX
- 10.2014 - 06.2016:** **Senior FX TD at MPC - Suicide Squad, Batman vs Superman, The Finest Hours, Goosebumps**
RBD / Fire / Smoke / Dust / Various particle based FX
- 01.2014 - 01.2014:** **FX TD at Parasol Island GmbH - Svedka**
Various particle based FX / Cloth
- 11.2012 - 12.2013:** **FX TD at Animal Logic - The Lego Movie**
Various particle based FX / RBD / Crowds / Volumetrics
- 08.2012 - 10.2012:** **FX TD at MPC - Man Of Steel**
Fire / Smoke / Dust / Various particle based FX / RBD
- 04.2012 - 04.2012:** **FX TD at FuelVFX - Optus**
Particle based FX
- 01.2012 - 02.2012:** **FX TD at Rising Sun Pictures - The Hunger Games**
Character FX / Environment FX
- 01.2012 - 01.2012:** **FX TD at The People's Republic of Animation - All-Stars Battle Royale**
Fire / Thunderbolts / Ambers / Crepuscular rays / Atmospheric FX
- 05.2011 - 11.2011:** **FX TD at Dr. D - Happy Feet 2**
Water / Underwater / Snow / Crepuscular rays
- 06.2010 - 05.2011:** **FX TD at Aardman Features - The Pirates!**
Fire / Smoke / Sparks / Electrical sparks / Water / Foam / Fog
- 05.2010 - 06.2010:** **FX TD at Parasol Island GmbH - Infinity M**
Particle based FX / Tools development for Maya

- 04.2010 - 05.2010:** **FX TD at Daimler Protics GmbH / Mercedes-Benz**
Particles / Fluids / Dynamics / Rigging / Scripting / Animation /
Lighting / Shading / Rendering
- 01.2010 - 04.2010:** **3D Generalist at Daimler AG / Mercedes-Benz / MBtech**
Animation Pipeline Development / Rigging / Scripting / Animation /
Environment Modeling / Lighting / Shading / Rendering
- 04.2009 - 09.2009:** **3D Generalist / Diplomate at Daimler AG / Mercedes-Benz**
Diploma thesis: "Visual realization of realistic car concept with fo-
cus on dynamic car rigging"
Rigging / Scripting / Modeling / Animation / Lighting / Shading /
Rendering

EDUCATION

- 10.2009:** **The German Film School / Babelsberg Film School**
Graduation - Diploma in VFX (Grade A, certificate)
- 2006 - 2009:** **The German Film School / Babelsberg Film School**
study program for Digital Artist (Diploma)
- 2003 - 2006:** **RWTH Aachen**
study program for Computer Science (Diploma, not finished)
- 2002 - 2003:** **Military service**
air force Germersheim (training supervisor)
- 1999 - 2002:** **Gymnasium Willi-Brandt, Oer-Erkenschwick (equivalent to high school)**
Graduation (Abitur, Grade A)

LANGUAGES

English (fluent), **German** (native), **Russian** (native)